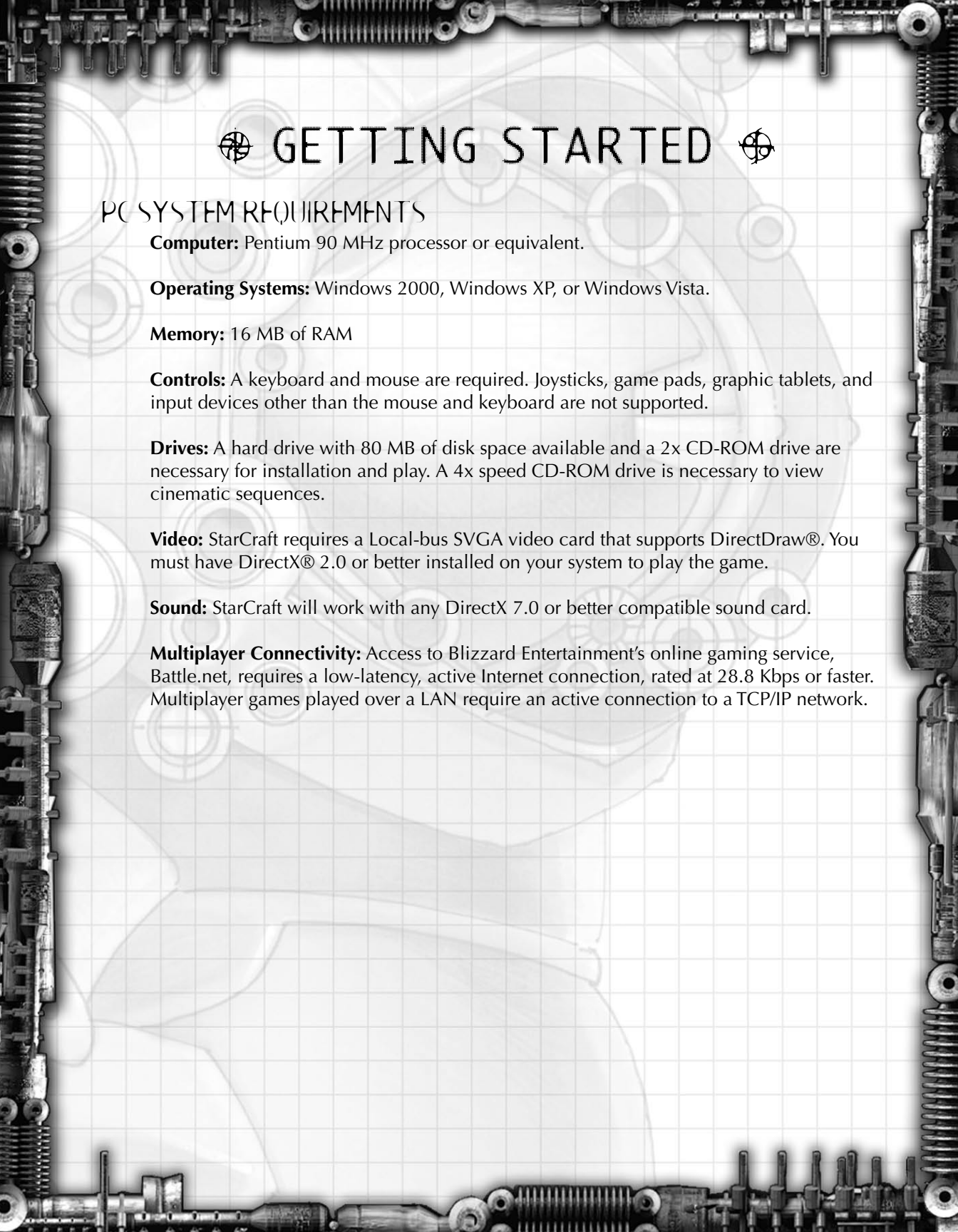


STARCRRAFT

BATTLE CHEST™





GETTING STARTED

PC SYSTEM REQUIREMENTS

Computer: Pentium 90 MHz processor or equivalent.

Operating Systems: Windows 2000, Windows XP, or Windows Vista.

Memory: 16 MB of RAM

Controls: A keyboard and mouse are required. Joysticks, game pads, graphic tablets, and input devices other than the mouse and keyboard are not supported.

Drives: A hard drive with 80 MB of disk space available and a 2x CD-ROM drive are necessary for installation and play. A 4x speed CD-ROM drive is necessary to view cinematic sequences.

Video: StarCraft requires a Local-bus SVGA video card that supports DirectDraw®. You must have DirectX® 2.0 or better installed on your system to play the game.

Sound: StarCraft will work with any DirectX 7.0 or better compatible sound card.

Multiplayer Connectivity: Access to Blizzard Entertainment's online gaming service, Battle.net, requires a low-latency, active Internet connection, rated at 28.8 Kbps or faster. Multiplayer games played over a LAN require an active connection to a TCP/IP network.

MAC SYSTEM REQUIREMENTS

Computer: Any Mac OS computer with a PowerPC processor.

Operating Systems: Mac OS X 10.3.9 or higher is required.

Memory: 16 MB of RAM plus virtual memory (32 MB of RAM is recommended). For multiplayer games of StarCraft, 32 MB of physical RAM is required.

Controls: A keyboard and mouse are required. Joysticks, game pads, graphic tablets, and input devices other than the mouse and keyboard are not supported.

Drives: A hard drive with 80 MB of disk space available and a 2x CD-ROM drive are necessary for installation and play. A 4x speed CD-ROM drive is necessary to view cinematic sequences.

Video: StarCraft requires that your computer support at least a 640x480 display in 256 colors.

Sound: StarCraft will work with any Mac OS compatible system's built-in sound.

Multiplayer Connectivity: Access to Blizzard Entertainment's online gaming service, Battle.net, requires a low-latency, active Internet connection, rated at 28.8 Kbps or faster. Multiplayer games played over a LAN require an active connection to a TCP/IP network.

GAME INFORMATION & LORE

Blizzard Entertainment has documented all information about StarCraft on our website, updated with the latest changes made to StarCraft. To find out how to play StarCraft or get more information on units, abilities, strategy, and other game-specific details, please visit our website, The StarCraft Compendium, at <http://www.battle.net/scc/>

Background information on the world of StarCraft can be found on Blizzard's website at <http://www.blizzard.com/lore/>

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- Computer make and model if available
- System RAM
- Operating System and version
- DirectX version
- Graphic and Sound Card make, model, and driver version

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The Blizzard Entertainment Technical Support website has solutions to the most common game questions and problems. This free service is available 24 hours a day, 7 days a week. You can find our Technical Support website at

<http://eu.blizzard.com/support/splash.xml>

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<http://us.blizzard.com/support/article.xml?articleId=21373>