

# KEY COMMANDS

This list of key commands will get you started in *Command & Conquer 3 Tiberium Wars™*. For a more detailed list of key commands, please consult the manual.

Action	Key Command
Select a unit	Click
Add a unit to selection	<b>[SHIFT]</b> + click
Select a group of units	Click, hold, and drag a box
Rapid scroll	Right-click, hold, and drag
Select all combat units	<b>[Q]</b>
Select all on-screen units of one type	Select a unit, then tap <b>[W]</b>
Select all units of one type	Select a unit, then double-tap <b>[W]</b>
Define unit group	<b>[CONTROL]</b> + <b>[0]</b> - <b>[9]</b>
Select defined group	<b>[0]</b> - <b>[9]</b>
Select and jump to group	Double-tap <b>[0]</b> - <b>[9]</b>
Jump to last mini-map event	<b>[SPACEBAR]</b>
Jump to primary base	<b>[H]</b>
Select next Harvester	<b>[N]</b>
Toggle Objectives menu	<b>[O]</b>

Open Pause menu	<b>[ESC]</b>
Sidebar build buttons	<b>[F1]</b> - <b>[F10]</b>
Unit ability buttons	<b>[CONTROL]</b> + <b>[A]</b> / <b>[S]</b> / <b>[D]</b> / <b>[F]</b>
Support powers	<b>[CONTROL]</b> + <b>[F1]</b> - <b>[F8]</b>
Attack move	<b>[A]</b> + right-click target
Assault move	<b>[F]</b> + right-click target
Force move	<b>[G]</b> + right-click target
Reverse move	<b>[D]</b> + right-click target
Formation move	Hold both mouse buttons
Stop units	<b>[S]</b>
Waypoint mode	<b>[ALT]</b>
Set unit stance	<b>[ALT]</b> + <b>[A]</b> / <b>[S]</b> / <b>[D]</b> / <b>[F]</b>
Chat with all (Multiplayer only)	<b>[ENTER]</b>
Chat with allies (Multiplayer only)	<b>[BACKSPACE]</b>
Set camera bookmark	<b>[CONTROL]</b> + <b>[J]</b> / <b>[K]</b> / <b>[L]</b> / <b>[;]</b>
Jump to camera bookmark	<b>[J]</b> / <b>[K]</b> / <b>[L]</b> / <b>[;]</b>
Rotate camera left/right	Numeric keypad <b>[4]</b> / <b>[6]</b> , or hold and drag the mouse wheel left/right
Zoom camera in/out	Numeric keypad <b>[8]</b> / <b>[2]</b> , or roll the mouse wheel up/down
Reset camera to default position	Numeric keypad <b>[5]</b> or double-click mouse wheel

